

IDES OF TERMINUS NEWSLETTER

RECENT EVENTS

New Recruits: No official new recruits in the last month. If you *have* officially joined SFC, please contact [General James P. Coree](#), Chief of Membership Services, to make sure your registration has been communicated to Lt. Cmdr. Sterling!

Promotions: Recruit Elaine Sweatman has been promoted to Ensign!

Others may also be due promotions, but Admiral Steve Martin, Commandant Starfleet Academy, is currently experiencing some personal hardships. We will celebrate your promotions here when he is again able to process your exams!

Recent Away Missions: July's Ship Meeting was online via the Terminus [Discord](#). There were several action items for all crew:

- If interested, please fill out the [Terminus Gemenid Meteor Shower Viewing form](#) by **August 9th**!
- If you would like your companion creature included in the new pets of the crew initiative Ensign E. Sweatman is heading, please contact her.
- If you are willing to be interviewed for Lt. Whitehead's new "Meet the Crew" feature, please contact him.

Star Trek News: *Star Trek Strange New Worlds* Season 4 begins airing next week! Remember, we have a one-month spoiler period (unless it's in the #spoilers-section-31-intel channel in [Discord](#).)

Space News: [The crew for the Artemis III mission has been announced!](#)



Lt. Cmdr. Sterling and Vice Admiral Campbell demonstrating the rough and tumble side of Starfleet at a recent Terminus Ship meeting

AUGUST MEETING

In Person!

Date and time: August 9th, 2026 - 13:00 EST

Location: Lunch at [Desta Ethiopian Kitchen \(Briarcliff Road location\)](#) after which we will rendezvous with the [Monsterama Away Mission](#) at the [Central Rail Kitchen and Bar](#) inside the [Atlanta Marriott Northeast/Emory Area](#).

Agenda: Ship's business, Recap of recent Away Missions, Update on upcoming Away Missions (DragonCon), Crew bonding.

A CREW OF MAKERS

Everyone knows Lt. Lewis can't leave the Tribble Carrier alone. At Stellar Fest, she wanted access to her datapad, but also wanted to carry the Tribbles. She designed a magnetic slot that bolted to the bottom of the carrier and modified the datapad with magnets. The whole thing stayed in place perfectly! Do you have a Maker Project you recently finished and want to share? Send it in via [this submission form](#)!



IDES OF TERMINUS NEWSLETTER

CREW THOUGHTS

Ensign Elaine Sweatman submits the following: *"Pondering the Academy: As we finished watching season 7 of TNG and the episode "Thine Own Self", I found myself relating to Troi. The B plot involves Deanna deciding to take the bridge officer exams to prove to herself that she can. It got me wondering about the Unit Commander Exam. Do I follow my original plan of just taking all the career path exams? Or is the Unit Commander Exam something I'd like to pursue to prove I can, even if knowing running my own ship might not be for me? Just something to for me to ponder...."*



Lt. Whitehead and Recruit Iglesias showing off their T-shirt designs. They have volunteered to create such shirts for any crew members who provide them with the raw materials (i.e. a shirt)!

UPCOMING EVENTS

July 18th, 15:00 EST

The return of the [Rank Advancement Study Hall \(and drinking party!\)](#). Make sure to request your exams a few days in advance!

July 19th, 14:00 EST

Starfleet Command Mid-Year Meeting on Zoom. Keep an eye on your email, as well as the [Terminus Facebook group](#) and [Discord](#) for more details!

July 24th 13:30 EST

Recruit Boucher and Ensign Sweatman are going [indoor skydiving for their birthdays!](#)

July 25th 14:00 EST to 18:00 EST

[U.S.S. Terminus recommissioning ceremony!](#) Mark yourself attending in the [Terminus Facebook group](#) for location and other details (including what to bring!)

July 31st - Aug 2nd

Lt. Whitehead invites the crew to join an [away mission](#) to the [Southern Fried Gaming Expo](#) at the [Renaissance Atlanta Waverly Hotel & Convention Center](#).

Aug 7th - Aug 9th

Ensign E. Sweatman invites the crew to join an [away mission](#) to [Monsterama](#) at the [Atlanta Marriott Northeast/Emory Area](#).

If you haven't yet **officially** joined Starfleet Command, (and the U.S.S. Terminus) there's no time like now! We love "friends and family," but there's nothing like being crew!

[Enlist in Starfleet Command](#)
[Quadrant One, today!](#)



Do you want to share a **Maker Project** you recently finished or do you have something for the **Crew Thoughts** space in the next newsletter?

Send it in!

Fill out [this submission form](#) with your Project, Thoughts, or both!

[Previous Newsletters Here](#)

IDES OF TERMINUS NEWSLETTER

WARP SPEED REVIEWS

LT. DAVID WHITEHEAD

Welcome to Warp Speed Reviews

Space is full of strange and wonderful things, and so apparently is the Star Trek merchandise catalog.

From hand-stitched uniform replicas to 3D printed props, licensed novels to die-cast starships, the world of Star Trek merchandise covers an enormous amount of ground. Some of it is exceptional. Some of it is better left on the shelf. This series exists to help you tell the difference.

Each month I'll be reviewing items from across the Trek licensing universe, with a primary focus on uniforms and props but ranging freely into comics, novels, action figures, bags, 3D models, and anything else that carries the Trek name without being a TV show or movie. Think of it as a long-range sensor sweep of what's out there, so you know what's worth warping toward.

All items are rated on the Warp Scale, a 1 to 9 rating system applied across key categories with an overall score in the verdict.

Now, let's see what's out there.



THE WARP SCALE



Because not everything deserves a spot on the viewscreen.

Every item in this series is rated across key categories on a scale of 1 to 9, with Warp 9 representing the gold standard. Think of it as the difference between a shuttlecraft and the Enterprise. An overall Warp Score in the verdict summarizes the full picture.

Warp 1-3 — Red Alert

Serious flaws in quality, accuracy, or value. Hard to recommend.

Warp 4-5 — Impulse Power

Gets the job done, but don't expect to turn any heads at the con.

Warp 6-7 — Warp Speed

Solid construction and good value. A dependable choice for most fans.

Warp 8-9 — Maximum Warp

The best of what's out there. Beam it into your cart.

Next month's review:

Star Trek Deep Space Nine Custom Niners Jersey